# Foundations of Cognitive Dynamic Systems

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# **Outline of The Lecture**

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**Concluding Remarks** 

Acknowledgements

## 1. Introduction Point-of-View Article, Proc. IEEE Nov. 2006.

I see the emergence of a new discipline, called Cognitive Dynamic Systems<sup>1</sup>, which builds on ideas in statistical signal processing, stochastic control, and information theory, and weaves those well-developed ideas into new ones drawn from neuroscience, statistical learning theory, and game theory. The discipline will provide principled tools for the design and development of a new generation of wireless dynamic systems exemplified by cognitive radio and cognitive radar with efficiency, effectiveness, and robustness as the hallmarks of performance.

<sup>1.</sup> S. Haykin, Cognitive Dynamic Systems, book under preparation.

# 2. A Simplistic View of Cognition



Figure 1. Human Cognitive Cycle in its most basic form

# 3. Cognitive Dynamic Systems Defined

A Cognitive Dynamic System is a complex system, capable of emergent behaviour.

It processes information over the course of time by performing the following functions:

- *sense* (perceive) the environment;
- *learn* from the environment and adapt to its statistical variations;
- build a *predictive model* on prescribed aspects of the environment;
- develop *rules of behaviour* so as to act on (control) the environment; and do all of this in real time for the purpose of executing prescribed tasks, in the face of environmental uncertainties, *efficiently and reliably in a cost-effective manner*.

4. Global Feedback

**A Facilitator of Computational Intelligence** 

- The human brain is a living example of a cognitive dynamic system with global feedback in many of its parts, be that the visual system, auditory system, or motor control.
- Global feedback is responsible for the coordination of different constituents of a cognitive dynamic system.
- The emergent behaviour of a cognitive dynamic system is due to the global feedback.
- Global feedback is an inherent property of all cognitive dynamic systems, but global feedback by itself will *not* make a dynamic system cognitive.

# 5. Why sub-optimality should be the objective of cognitive dynamic systems?

- Optimality of performance versus robustness of behaviour: A challenge in system design.
- Global optimality of a cognitive dynamic system is not practically feasible:
  - Large-scale nature of the system
  - Infeasible computability
  - Curse-of-dimensionality

Hence, the practical requirement of having to settle for a sub-optimal solution of the system design

• Trade-off global optimality for computational tractability and robust behaviour.

**Criterion for sub-optimality** 

#### DO AS BEST AS YOU CAN, AND NOT MORE

• This statement is the essence of what the human brain does on a daily basis:

**Provide the "best" solution in the most reliable fashion for the task at hand, given limited resources.** 

• Key question: How do we define "best"?

# 6. The Bayesian Filter: A powerful tool for cognitive information processing

**Problem statement:** 

Given a nonlinear dynamic system, estimate the *hidden state* of the system in a recursive manner by processing a sequence of *noisy observations* dependent on the state.

• The Bayesian filter provides a **unifying framework** for the optimal solution of this problem, at least in a conceptual sense.

Unfortunately, except in a few special cases, the Bayesian filter is **not** implementable in practice -- hence the need for **approximation**.

#### **Bayesian Filter (continued)**

### **State-space Model**

1. System (state) Model

 $\mathbf{x}_{t+1} = \mathbf{a}(\mathbf{x}_t) + \boldsymbol{\omega}_t$ 

2. Measurement model

 $\mathbf{y}_t = \mathbf{b}(\mathbf{x}_t) + \mathbf{v}_t$ 

where t = discrete time  $\mathbf{x}_t = \text{state at time } t$   $\mathbf{y}_t = \text{observation at time } t$   $\boldsymbol{\omega}_t = \text{dynamic noise}$  $\boldsymbol{v}_t = \text{measurement noise}$ 

### **Bayesian Filter (continued)**

#### **Assumptions:**

- Nonlinear functions  $a(\cdot)$  and  $b(\cdot)$  are known
- Dynamic noise  $\omega_t$  and measurement noise  $v_t$  are statistically independent Gaussian processes of zero mean and known covariance matrices.

#### **Bayesian filter (continued)**

#### **Time-update equation:**



where  $R^n$  denotes the *n*-dimensional state space.

#### **Measurement-update equation:**

$$\underbrace{p(\mathbf{x}_t | \mathbf{Y}_t)}_{t} = \frac{1}{Z_t} \underbrace{p(\mathbf{x}_t | \mathbf{Y}_{t-1}) l(\mathbf{y}_t | \mathbf{x}_t)}_{t}$$

Updated posterior distribution

Predictive distribution



#### where $Z_t$ is the normalizing constant defined by

$$Z_t = \int_{R} p(\mathbf{x}_t | \mathbf{Y}_{t-1}) l(\mathbf{y}_t | \mathbf{x}_t) d\mathbf{x}_t$$

# 7. The Cubature Kalman Filter

(Arasaratnam and Haykin, IEEE Trans. Automatic Control, June, 2009)

• At the heart of the Bayesian filter, we have to compute integrals whose integrands are expressed in the common form

(Nonlinear function) X (Gaussian function)

- The challenge is to numerically approximate the integral so as to completely preserve second-order information about the state x<sub>t</sub> that is contained in the sequence of observations y<sub>t</sub>
- The computational tool that accommodates this requirement is the *cubature rule*.

#### **Cubature Kalman Filter (continued)**

### **The Cubature Rule**

• In mathematical terms, we have to compute an integral of the generic form

$$h(\mathbf{f}) = \int_{R^{n}} \mathbf{f}(\mathbf{x}) \exp\left(-\frac{1}{2}\mathbf{x}^{T}\mathbf{x}\right) d\mathbf{x}$$
(1)
  
Arbitray
  
Arbitray
  
nonlinear
  
function
  
function of zero mean and
  
unit covariance matrix
  
(1)

• To do the computation, the key step is to make a change of variables from the Cartesian coordinate system (in which the vector x is defined) to a spherical-radial coordinate system:

$$\mathbf{x} = r\mathbf{z}$$
 subject to  $\mathbf{z}^T \mathbf{z} = \mathbf{1}$  and  $\mathbf{x}^T \mathbf{x} = r^2$ 

where  $0 \le r < \infty$ 

#### **Recursive Cycle of the Cubature Kalman Filter**

• The Kalman gain is computed as

 $\mathbf{G}_{t} = \mathbf{P}_{xy, nt|nt-1} \mathbf{P}_{yy,t|t-1}^{-1}$ where  $\mathbf{P}_{yy,t|t-1}^{-1}$  is the inverse of the covariance matrix  $\mathbf{P}_{yy,t|t-1}$ .

• Upon receiving the new observation  $y_t$ , the filtered estimate of the state  $x_t$  is computed in accordance with the predictor-corrector formula:

 $\hat{\mathbf{x}}_{t|t} = \underbrace{\hat{\mathbf{x}}_{t|t-1}}_{\text{Old}} + \underbrace{\mathbf{G}_{t}(\mathbf{y}_{t} - \hat{\mathbf{y}}_{t|t-1})}_{\text{Innovations process}}$ 

• Correspondingly, the covariance matrix of the filtered state estimation error is computed as

 $\mathbf{P}_{t|t} = \mathbf{P}_{t|t-1} - \mathbf{G}_t \mathbf{P}_{yy, t|t-1} \mathbf{G}_t^T$ 

#### **Updated posterior distribution**

 $p(\mathbf{x}_t | \mathbf{Y}_t) = R(\mathbf{x}_t; \hat{\mathbf{x}}_{t|t}, \mathbf{P}_{t|t})$ 

#### Properties of the Cubature Kalman Filter

**Property 1:** The cubature Kalman filter (CKF) is a *derivative-free on-line sequential-state estimator*: It relies on integration for its operation.

**Property 2:** Approximations of the moment integrals are all *linear* in the number of functions used in the approximation.

**Property 3: Computational complexity** of the cubature Kalman filter as a whole, grows as  $n^3$ , where *n* is the dimensionality of the state space.

**Property** 4: The cubature Kalman filter completely preserves second-order information about the state that is contained in the observations.

**Property 5:** The cubature Kalman filter *inherits properties of the linear Kalman filter*, including square-root filtering for improved accuracy and reliability.

*Property* 6: The cubature Kalman filter is the closest known direct approximation to the Bayesian filter, outperforming the extended Kalman filter and the central-difference Kalman filter:

It eases the curse-of-dimensionality problem but, by itself, does not overcome it.

# 8. Emerging Applications

**Cognitive radio** 

**Cognitive radar** 

**Cognitive Signal Processing** 

**Cognitive Control** 

**Cognitive Information Processing** 

**Cognitive computation (including software)** 



Figure 1. Basic signal-processing cycle, as seen by a single user (transceiver).

#### **Spectrum Sensor**

- **1.** Three Essential Dimensions of Sensing the Radio Environment:
  - Time
  - Frequency
  - Space
- 2. Nonparametric Integrated Multi-function Spectrum Sensor:
  - Heart of the System: Multi-taper method
  - Singular-value Decomposition
  - Loève transform



Figure 2: Block diagram of integrated multi-function spectrum sensor

**10. Cognitive Radar** 



Figure 3: Cognitive tracking radar

### **Concluding Remark**

# "Cognitive Dynamic Systems"

are

## A Way of the Future

in

# **The 21st Century**

### **Concluding Remarks (continued)**

**Two New Books of interest:** 

1. Neural Networks and Learning Machines Simon Haykin Prentice-Hall, 3rd edition November 2008

 2. Foundations of Cognitive Dynamic Systems Simon Haykin Cambridge University Press (2009)

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